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About This Game

Coach your team to the premiership flag! Australian Football Coach is the premier Aussie Rules Football management game, now fully updated for the 2017 season. Take control of a team in one of eight different leagues, create your own footy world with the custom league creator, or even pit the different states against each other in State of Origin mode.

In Australian Football Coach, you put yourself in the coaches' box for an Australian Rules football team.

You're in charge of everything from tactical management on game days, to list management to help you build a team that will win the premiership flag.

With features such as a custom league editor, player editor, in-game team editor, and more, Australian Football Coach contains everything you need to create and run your own footy world.

The game has been continually released and updated from late 2014.

Selected Features

- 8 leagues to coach in, including a national league, six state leagues and one developmental league, each with their own finals structure and percentage rules
 - Coach and watch each game or hand the reins over to your assistant coach and simulate everything
 - Come up with a tactical plan that will take your team to the flag
- Develop your up and coming players on the training ground, or get them into big matches for faster development
 - History tracked for every game. Watch records change and unfold over time
 - Trade players and draft picks to build the best possible team
 - National and rookie drafts
 - Full salary cap rules including free agency and the trading period
 - Scouts tell you their estimation of a player's potential, and if he has peaked
 - Players can get homesick and demand a move back to their home state
 - Perform poorly, get fired, and switch jobs
 - 2014, 2015, 2016 and 2017 lists allow you to simulate the past and present
 - Custom league editor and player editor allows you to create your own world
 - In-game team editor allows you to change team names and colours

Title: Australian Football Coach
Genre: Indie, Simulation, Sports, Strategy
Developer:
Statto Software
Publisher:
Statto Software
Release Date: 1 Sep, 2017

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Minimum:

OS: Windows Vista

Memory: 512 MB RAM

Storage: 20 MB available space

English

Geelong	1.0	6	17:31	D. Simpson advances the ball
Collingwood	0.0	0	Quarter 1	

The tactical diagram shows the following player positions (numbered circles):

- Top half: 12, 20, 26, 14, 33, 13, 17, 7, 10, 4, 6, 19, 10, 44, 18, 5, 15, 16, 20, 17, 46, 4, 31, 16, 30, 27, 24, 35, 36, 32.

Player 6 is highlighted with a red square.

At the bottom of the screen is a control bar with the following elements from left to right: a play/pause button, speed controls (1x, 2x, 4x, 8x, 16x), a ball icon, a vertical bar chart icon, a 'Stats' button, a player icon, a zoom in/out icon, a list icon, a field view icon, and a settings icon.

Ron Mumford

Richmond

Australian

Richmond

Ron Mumford

Player History

Player Info

Name	Ron Mumford
Age	30
Number	27
Position	FF
Height	175cm
Contract	1 Years
State & Pref. Team	VIC; Geelong
Salary	\$120,000
Extension	\$126,000, 4 yrs.
List Status	Normal
Years with Team	10

Player History

Wk 1 2025	Renews contract with Richmond for 4 years
Wk 10 2022	Out 4 weeks (Elbow Dislocation)
Wk 21 2021	Out 4 weeks (Toe Fracture)
Wk 11 2021	Won Player of the Week
Wk 2 2021	Renews contract with Richmond for 4 years
Wk 39 2019	Promoted from rookie list to main squad
Wk 39 2018	Retained on rookie list
Wk 34 2018	Won Richmond best and fairest
Wk 45 2017	Drafted #102 by Richmond (Rookie Draft)
Wk 34 2017	Won Nightcliff best and fairest
Wk 22 2017	Named to NT Team of the Year
Wk 7 2017	Won Player of the Week



North Melbourne

Skill Fatigue

Selection Details

Sort

Squad

Top

★ B Scott D. Thompson	C Trent Dumont
★ C Jack Ziebell	HB/C Aaron Mullett
★ FF/HF Drew Petrie	★ B/HB Joel Tippett
★ HF/C Shaun Higgins	★ HB/B Michael Firrito
★ FF/HF Jarrad Waite	HF/C Leigh Adams
★ HF/C Brent Harvey	HF/FF Taylor Garner
†† FF/HF Lindsay Thomas	FF/HF Ben Brown
★ C Ben Cunnington	C/HB Kayne Turner
★ Rk Todd Goldstein	HF/C Robin Nahas
★ C Andrew Swallow	HF/FF Kieran Harper
★ C Nick dal Santo	HF/FF Robbie Tarrant
†† HB/B Lachlan Hansen	★ Rk Daniel Currie
★ HF/FF Mason Wood	★ B/FF Sam Durdin
†† HB/C Luke McDonald	HB/B Daniel Nielson
†† HB/C Shaun Atley	C Sam Gibson
C Daniel Wells	Rk/FF Eric Wallace
★ HB/B Nathan Grima	C Ryan Bastinac
★ FF/HF Aaron Black	HB/B Ben Jacobs
FF/Rk Majak Daw	HB/B Scott McMahon
★ HB/C Sam Wright	C/HB Brad McKenzie

Selection

B	J. Tippett	S. Thompson	S. Durdin
HB	M. Firrito	N. Grima	S. Wright
C	N. dal Santo	A. Swallow	B. Cunnington
HF	S. Higgins	B. Harvey	M. Wood
FF	J. Waite	D. Petrie	A. Black
Ruck	T. Goldstein	D. Currie	J. Ziebell

Substitutes

Int	L. Thomas	L. Hansen	L. McDonald
Sub	S. Atley	Captain:	N. Grima



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The game is great, being a new game to Steam and all. There is plenty of room for improvement, but it is still far and away the best AFL management sim on the market imo.

With time, the game will only get better, hopefully with continuous game improvements from the devs.

Definitely a game for AFL fans and for people looking to sink a few hours over the offseason.

. Has lots of potential to be a really good AFL sim. But small things hinder it. Really need to figure out how to stop the ruckman averaging 40+ disposals a game and kicking 5 goals. Also increase the simulation speed between the days, to much stagnate time waiting for the day to pass. Other then those two things really enjoyable. But would highly recommend sorting those two issues out asap.. The game is great, being a new game to Steam and all. There is plenty of room for improvement, but it is still far and away the best AFL management sim on the market imo.

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Arefund would be great.

Cheers.. The game has potential, but in its current state, I just can't recommend it. The menu and buttons are messy and don't work half the time. The gameplay is basic as hell. Stats are VERY unrealistic in my opinion (Ruckman ALWAYS have the most disposals in each game). And for the price of almost \$20, I just can't see it being worth it.

I'll have another look in the future, but right now, I'm requesting a refund.. Don't buy it.. Don't buy it.. Best Australian football management game i've ever played. Play your style of football, plenty of strategy options. What positions do you put your players in to get the best out of them? How should you train them? What players to resign, who to trade, who to draft? This game makes you think, it is quite addictive. Plenty of room to grow and a very responsive developer.

I enjoyed it. theonlinegm.com. [If this game was free it may be worth a go but it's very poorly made and even die hard AFL fans will struggle to find enjoyment here.. Best Australian football management game i've ever played. Play your style of football.](#)

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